

Ryan's Pro Shop Classic

Managed by Vestavia Bowl

Rules & Regulations: 2026-2027



President:	Mike Reeves	(205)447-2788
Vice - President:	Josh Galloway	(615)630-2334
Sergeant At Arms:	Joey Tanner	(205)910-5426
Secretary (managed by Vestavia Bowl)	Melanie Keener	(205)807-3240
Treasurer (managed by Vestavia Bowl)	Andy Okus	(205)637-3120

The Ryan's Pro Shop Classic shall consist of 28 teams with a playing strength of 5 bowlers per team. The league will bowl on Thursday night with practice starting at 6:00pm, followed by league play at 6:15pm. The league will bowl 32 weeks beginning on August 27, 2026, with the last night of regular league play on April 29, 2027.

The Payout and Play-off for this league will be held on Week #33 (May 6, 2027).

No Bowling: November 26, 2026, December 24, 2026, December 31, 2026, and January 21, 2027.

This league will be managed and shall be vested in the Board of Directors, which shall consist of the President, Vice President, Sergeant At Arms, Vestavia Bowl and team captains. The team captains shall elect the officers and the Board of Directors shall adopt the rules. A majority shall constitute a quorum.

This league will be affiliated with the USBC & their rules shall prevail along with the following adopted rules:

Sanction Dues: If not already purchased, all bowlers must pay for their sanction card the first night they bowl. This year, sanction cards are \$29.00.

Bowling Fees: \$14.50 Lineage
\$11.50 Prize Fund
\$.00 Secretary/Treasurer Fee (managed by Vestavia Bowl)
\$26.00 Per Person Per Week

Effective 2025-2026 Season:

Vestavia Bowl will be handling administrative duties (secretary and treasurer), at no cost to the league. Value: 28 Teams x 5 bowlers x 32 weeks x \$0.50 = \$2,240

This is a guaranteed league. Fees must be paid whether present or not. It is the responsibility of the team captain to see that each member of their team has paid and that the proper sanction forms and fees are turned over to *the league treasurer* by the end of the 1st game.

No individual can win points if they are more than \$52 in arrears. This includes the sponsor fee and/or the last 2 weeks of bowling fees.

All bowlers must pay the last 2 weeks of league fees by the 4th week (September 17, 2026).

If a bowler that is currently in arrears bowls and league dues are not paid to make that bowler legal (no more than \$52 in arrears), a score of "0" will be used for all games for that bowler. Any roster member may bowl for an absent bowler that is in arrears. When the absent bowler returns, he/she MUST pay enough league dues to be no more than \$52 in arrears; this includes the last 2 weeks and sponsor fee if due at that time. If not paid, the roster sub will receive a score of "0" for any games bowled for that bowler while they were in arrears.

Please make checks payable to: Vestavia Bowl

All returned checks will incur an extra fee of \$15. Any bowler with a returned check will be required to pay all remaining fees by cash only.

Sponsor Fee: The sponsor fee will be \$200 per team and must be paid by the 8th week (October 15, 2026).

League Sponsor: Ryan's Pro Shop will sponsor the league and add \$2000 to the prize fund.
The league champions will also receive custom jerseys compliments of Ryan's Pro Shop.

Thanks Ryan!

Averages:

Average used for the first 9 games will be determined in the following order:

- GBUSBC 2025-2026 book average from Ryan's Pro Shop Classic League
- Highest GBUSBC 2025-2026 book average
- Highest 2025-2026 Bowl.com average of 21 games or more
- ***Any bowler that does not have the above-mentioned criteria, the average committee will review and determine an average for the bowler or determine an average will be established the first night by bowling 3 games***

All averages not from Ryan's Pro Shop Classic League are subject to re-rate.

Avg. Committee:

Chairman: Dave Han
Members: Lolita Price, Paul Ealy and Carl Johnson

Handicap:

Individual handicap will be based on 90% of the difference between the bowler's current average and 230. There will be no maximum handicap. An individual will not be penalized by the use of negative handicap. Team handicap will be the total of all the individual player's handicaps.

Point System:

This league will use the 29 point system. Each individual will be awarded 1 point per game for bowling a higher handicap game than their opposing bowler and 1 point for bowling a higher handicap series than their opposing bowler. Teams will be awarded 2 points for each game won and 3 points for total pins.

Team Rosters:

Captains shall turn in rosters of team members to the secretary prior to the start of the schedule. Rosters will be limited to 8 players per team. Any changes will be reported to the secretary or league officers prior to league bowling. Otherwise, a bowler may be added at any time other than the last 2 weeks of each quarter. Only those bowlers on the roster will be allowed to bowl the night of a position round. See "Position Round" rule for required number of games to bowl in each position round.

Legal Line-up:

A team must have at least 3 roster members present by the end of the 5th frame to constitute a legal line-up.

Team Line-up:

The team ranked higher in the standings will put their line-up first. *(Flip a coin if tied in standings)*

Substitutions:

Substitutions will be allowed, cannot be made in the middle of a game, except in the case of injury. The new bowler must take the replaced bowler's position in the line-up. No more than 2 replacements per series, and once a bowler is out they may not re-enter. PACERS are not allowed.

League Season:

Teams will be divided into 4 divisions with teams drawing for team numbers.

Teams 1 - 7 - Division #1, Teams 8 - 14 - Division #2,

Teams 15 - 21 Division #3 and teams 22 - 28 - Division #4

The league will bowl 4 quarters during the season with a position round being held on Week 8, Week 16, Week 24 and Week 32.

Position Rounds:

Division lane assignments are as follows: 3rd & 4th place, 1st & 2nd place, 5th & 6th place, with 7th place teams bowling on lanes 7 & 8, and 33 & 34.

1st Quarter: Division 1, Division 2, Division 3, Division 4

2nd Quarter: Division 2, Division 3, Division 4, Division 1

3rd Quarter: Division 3, Division 4, Division 1, Division 2

4th Quarter: Division 4, Division 1, Division 2, Division 3

To bowl a position round, a bowler must have the following number of games bowled in the league:

3 games, 1st Quarter

6 games, 2nd Quarter

9 games, 3rd Quarter

12 games, 4th Quarter

The top team of each quarter in each division will qualify for the play-off. If any team should finish in the top position in more than 1 quarter, they will receive the prize money for that position, but the next highest ranked team will qualify for the play-off.

Play-Off Spot
Tie Breaker:

If a tie should occur between two teams for a play-off spot, the tie will be broken by a 1 game roll-off. The date and time are to be agreed between the teams involved. If the teams cannot agree on a date and time, the league president and secretary will determine the date and time of the tie breaker. The team with the higher total pins + handicap in that game will advance to the play-off. If the two teams tie in pins after the 1 game, the tie will be broken with a 10th frame roll-off, with each bowler receiving 1/10th of his/her handicap, until a winning team is determined.

Tardy Bowler:

The tardy frame will be the 5th frame. A tardy bowler may catch up, provided the opposing anchor bowler has not completed the 5th frame.

Vacancy Score:

When a team does not have enough players on the roster for a full line-up, a vacancy score of 160 with an actual score of 150 will be used for computing handicap and individual points won for the game and series.

Absentee Score:

An absentee score will be allowed when a team has a legal line-up, but less than a full team present. The absentee score will be the bowler's current average less 10 pins. The bowler with the most games will be used. If 2 bowlers have the same number of games, the highest average will be used. Handicap will be figured on the average of the absentee bowler.

Points Won When
Vacancies or
Blinds Are In The
Line-up:

Opposing teams with one vacancy or blind on each team must line up the vacancy/blind bowlers against each other. The team winning the game will also win the individual point.

If either of the absent bowlers, or a sub, show up, he/she must bowl in the position of the absent bowler. The line-up cannot be changed.

If there is only one blind and/or vacancy between the 2 teams, the bowler bowling against the blind or vacancy score must beat their opponent's average less 10 pins plus handicap in order to win the point. If the bowler does not bowl within this criteria, the opposing team wins the absent/vacancy bowler's point.

Forfeit:

See Rule 119

Bye:

If at any point during the league an odd number of teams exists, the following method will be used. The team bowling the BYE will bowl against the scores of the team to their immediate left, lanes 7 and 8 will bowl against the scores of the team on lane 9.

Postponements Or
Pre-bowls:

A match may be postponed or pre-bowled only when there is sufficient cause.

A committee of 3 members (President, Secretary and Opposing Team Captain) shall determine what is sufficient cause and a 2/3 vote will be required to grant a postponement or pre-bowl. All postponements or pre-bowls must be requested at least 48 hours prior to the scheduled match, except those granted in emergencies.

*Calling the bowling center does not constitute obtaining a postponement.
(Exception: bowlers may call Melanie Keener or Andy Okus at Vestavia Bowl)*

The postponing team captain must notify a league officer. As a courtesy, the opposing captain should also be notified by the team that is making up.

All postponed games must be made up prior to a position round. If games are not made up before a position round, the games will be declared a forfeit.

If at any time during the season the league misses a week, the league will be automatically extended. This rule will be in effect for a maximum of 2 weeks.

If the league exceeds the maximum number of weeks allowed, a league meeting will be held to address any future extensions.

Lane Courtesy:

This league has chosen to abide by the 1 lane courtesy rule.

Withdrawals: If a team should withdraw from the league, the team replacing them shall assume the standings of the original team. They will also be responsible for the prize money for any missed weeks.

Prizes & Awards: ***This rule cannot be changed, per Vestavia Bowl***
Prior to the start of the schedule, the president will appoint a committee consisting of at least 3 league members to draw up a prize list. The prize list must be approved by the board of directors and posted within 5 weeks after the start of the schedule and must include Team & Individual Awards. The total of the Play-off money, Team Awards and Individual Awards (including High Average, Match Points and Most Improved) cannot exceed 40% of the total prize fund. A bowler or team can only win 1 prize, excluding high individual average, match points and most improved. If a bowler or team places in the same position in more than one category, prize money will be paid accordingly in the following order:
Scratch Series, Scratch Game, Handicap Series, Handicap Game
To qualify for individual prizes, a bowler must have bowled at least 2/3 of the season, 64 games.

Prize Fund Committee: The Prize Committee for the 2026-2027 Season is as follows:
Chairman: Marquez Gowdy
Members: Denise Anderson, Kurt Wilson and Alan Darden

League Funds: Funds will be deposited on a weekly basis using the In-House Banking Account at Vestavia Bowl. The President will receive a monthly statement on the account balance.

Audit Committee: The president has appointed the following league members to the audit committee:
Joey Tanner and Rita Johnson

Play-Off: The Championship Play-off will be held on the 33rd week (May 6, 2027) for the 16 teams that qualify. To be eligible for the play-off, a bowler must have at least 12 games bowled in the league. Bowlers will use their average at the end of the quarter in which they qualified or their Year End average; whichever is higher.

Play-off teams will bowl 4 games and will move lanes after each game. Lane Assignments will be based off a 16 team, 4 week USBC schedule and will be pre-determined by Vestavia Bowl at random prior to bowling.

At the completion of the 4 games, the teams will be ranked highest to lowest according to total pins to determine the league champion.

Note: In the case of a tie for 1st place, the 2 teams will bowl a 1 game roll-off to determine the league champion.

Per Vestavia Bowl: If the league decides to change the playoff format, a maximum of 4 games may be figured into the new format due to time constraints

Settee Area:
Spectators are not allowed in the settee area
Cell Phones must stay on silent/vibrate in the settee area